**Module 03 Project Status Report II**

The name of my application will be “CoffeeCreations”.

The purpose of my application is to create a way to allow users to order a coffee, select which size they would like, add in which toppings they would want, and to show the user the final price.

Ordering items exist on almost all websites and programs where a transaction occurs. I believe creating an application like this could give me a basic understanding of what thought process is required when creating something based on user input. With practice over time, this could allow me to see what I need to improve on for ease of use and visual appeal.

I would like for my application to accomplish the basics of ordering a coffee from start to finish. This would start off with the user entering the website, in this case CoffeeCreations. Once entered, the user should be greeted and given a prompt asking them if they would like to buy a coffee. After the type of coffee is chosen, they should be prompted to decide which size they would like between small, medium, and large. At this point a toppings menu should transition where the user can choose different toppings. After the user has chosen everything, they would like, a separate window should pop up with a final price and thank them for their purchase.

The target audience for this application should be all ages but primarily above 12. This focuses to me to be around 17-40 years old. This application does not focus on a specific gender and should be used by everyone. People who have the luxury of ordering coffee are usually doing well enough to not care about the extra cost instead of making it themselves. This should be in the range of college or working a job which requires focus but may not have enough time to make it themselves.

Outline:

1. Users enter the website and are given a prompt to order a coffee from a list of different types.
2. After the type of coffee is chosen, they are given options for which size they would like:
   1. Small
   2. Medium
   3. Large
3. The user is then given a choice of toppings such as whipped cream, extra sugar, cinnamon, marshmallow, nutmeg, chocolate etc.
4. After the final topping is chosen, a separate window should pop up thanking them and show the total price of the coffee.